

Brian D. Mayton

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<http://bdm.cc>

❖ EDUCATION

- *In progress*: Massachusetts Institute of Technology – M.S. in Media Arts and Sciences (expected May 2012)
- University of Washington, Seattle – B.S. in Computer Engineering, Hardware Specialization, June 2008

❖ PROFESSIONAL AND RESEARCH EXPERIENCE

Research Assistant, MIT Media Lab — 2010-present

- Currently researching sensor systems and context- and location-aware embedded computing in the Responsive Environments research group.

Research Assistant, Intel Research Seattle — 2008-2010

- Designed, constructed, and installed electric field sensor boards in the fingers of a robotic hand.
- Wrote software to utilize electric field sensors to improve robotic manipulation of objects in uncertain environments.
- Researched the use of electric field sensors to create three-dimensional models of unknown objects for use in grasp planning and collision avoidance.
- Demonstrated the electric field sensing robot at Intel Developer Forum keynotes in San Francisco and Taipei, Taiwan, and at the CeBIT 2009 opening ceremony in Hannover, Germany.

Embedded Systems Engineer, University of Washington — 2008-2009

- Taught lab sections for the Software for Embedded Systems course.
- Developed new lab assignments, including a new electric field sensing board design.

Teaching Assistant, Software for Embedded Systems, University of Washington — 2007-2008

Department of Computer Science and Engineering, Hardware and Embedded Systems Lab

- Provided instruction to students constructing microcontroller circuits and programming embedded devices in assembly language and in C on the AVR and XScale platforms.
- Designed new labs to introduce electric field sensing, including a new expansion board for the iMote 2 to provide electric field sensing capability.

❖ ADDITIONAL SKILLS

- Microcontroller and embedded systems development experience with Atmel AVR, AVR32, Microchip PIC, and ARM microprocessors.
- Rapid prototyping, including laser cutting, machining, 3D printing, and waterjet cutting.
- Printed circuit board design experience using Altium.
- Proficient soldering skills, including QFN, BGA, and 0402 surface-mount components.
- Computer-aided design skills using SolidWorks and AutoCAD.
- Extensive experience with wireless sensor networks.
- Experience with FPGA development using Verilog, Active-HDL, and Synplify Pro.
- Linux kernel and driver programming experience.
- C, C++, Java, and Python software development experience.
- Proficiency with XHTML, PHP, JavaScript, and MySQL for interactive web design.

❖ PUBLICATIONS

- Matuszek, C., Mayton, B., etl al. 2011. “Gambit: An Autonomous Chess-Playing Robotic System.” In *Proceedings of the IEEE International Conference on Robotics and Automation (ICRA)*, 2011.
- Mayton, B., LeGrand, L., and Smith, J. 2009. “Robot, Feed Thyself: Plugging In to Unmodified Electrical Outlets by Sensing Emitted AC Electric Fields.” In *Proceedings of the IEEE International Conference on Robotics and Automation (ICRA)*, 2009.
- Mayton, B., LeGrand, L., and Smith, J. 2009. “An Electric Field Pretouch System for Grasping and Co-Manipulation.” In *Proceedings of the IEEE International Conference on Robotics and Automation (ICRA)*, 2009.
- Borriello, G., Hartung, C., Hemingway, B., Koscher, K., and Mayton, B. 2008. “Multi-player soccer and wireless embedded systems.” In *Proceedings of the 39th SIGCSE Technical Symposium on Computer Science Education* (Portland, OR, USA, March 12 - 15, 2008). SIGCSE '08. ACM, New York, NY, 82-86.